



ADVANCED-2 PROGRAM - Suggested teaching order

Effective September 1, 2026

- 140. Single wheel**
- 141. In roll circulate**
- 142. Slip**
- 143. Scoot and weave**
- 144. Split/Box counter rotate**
- 145. Swing**
- 146. Swing and Mix**
- 147. Trade circulate (waves only)**
- 148. Motivate**
- 149. Switch the wave**
- 150. Pass and roll**
- 151. Scoot chain thru**
- 152. Slide**
- 153. Recycle (facing couples)**
- 154. Spin the windmill**
- 155. Out roll circulate**
- 156. Switch to a diamond (waves only)**
- 157. Hourglass circulate**
- 158. Cut the hourglass**
- 159. Flip the hourglass**
- 160. Pass and roll your neighbour**
- 161. Trade circulate (two faced lines)**
- 162. Zig-zag/Zag-zig**
- 163. Checkmate the column**
- 164. Mini-busy**
- 165. Slither**
- 166. Trail off**

167. Remake family

- a. Remake
- b. Grand remake
- c. Remake the thar

168. Switch to an hourglass (waves only)

169. Split/Box transfer

170. Diamond chain thru

171. Peel & trail (from completed DPT)

172. Peel & trail (from columns)

173. Transfer and (anything)

174. All 4 couples concept (such as)

- a. All 4 couples star thru
- b. All 4 couples right and left thru
- c. All 4 couples chase right

175. All 8 concept (such as)

- a. All 8 swing thru
- b. All 8 switch the wave
- c. All 8 walk and dodge
- d. All 8 mix